Strategic Abilities of Asynchronous Agents: Semantic Side Effects

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Previous Work: Partial Order Reduction for ATL

- Formalism: Asynchronous Multi-agent Systems (AMAS)
- Alternating-time Temporal Logic ATL*
- Main result: POR algorithm for LTL adapted to ATL, the subset of ATL* without nested strategic operators
- "Free lunch": applying existing methods and tools for a new purpose (and using a more expressive logic!)

Semantic Problems with Strategic Ability in AMAS

- AMAS semantics follows the classical modeling tradition inherited from distibuted systems
- However, adding the concept of strategic ability results in several problematic phenomena
- Side-effects: unexpected or counterintuitive formal interpretations of some strategic formulae

Example 1: Conference in Times of COVID-19



- Left: an AMAS with General, Organizing Committee and Steering Committee chairs gc, oc, and sc
- Right: its interleaved interpreted system (model) M
- **Highlighted:** joint strategy of coalition $\langle\!\langle gc, oc \rangle\!\rangle$ and the transitions it enables in model M

Semantic Problems: Deadlocks and Finite Paths

Semantic Problems: Asymmetric Interaction

- **Example 1:** $M, 101 \models \langle \langle gc \rangle \rangle \mathbf{G} \neg epid$, since **gc** can pick online at its local state 1 to ensure low epidemic risk
- ▶ Then, **oc** has to synchronize with **gc** on event *online*
- On the other hand, we also have $M, 101 \models \langle \langle oc \rangle \rangle \mathbf{F}$ epid, obtained by **oc**'s strategy selecting *onsite* at state 0
- Agents' repertoire functions in AMAS are based on the assumption that any single event can be chosen
- No natural specification of the opposite situation (transition determined by another agent)



▶ **Highlighted:** joint strategy of coalition $\langle \langle gc, oc \rangle \rangle$ and the transitions it enables in model M'

Semantic Problems: Empty Strategy Outcomes

- ► Example 2: M' has no deadlock states, yet all the joint strategies of (⟨gc, oc⟩⟩ produce only finite runs
- Finite paths are not included in the outcome sets, and semantics rules out strategies with empty outcomes
- ▶ Consequently, $\neg \langle \langle gc, oc \rangle \rangle \mathbf{F} \top$, which is definitely wrong!
- ▶ Removing non-emptiness clause on outcomes does not help: in this case, $\langle\!\langle gc, oc \rangle\!\rangle \mathbf{G} \bot$ can be demonstrated

Example 2: Conference, Slightly Modified

- **Example 1:** the whole model *M* has no deadlock states, as typically expected from automata networks
- ▶ However, some strategies still might lead to deadlocks
- ► The joint strategy of ((gc, oc)) produces only one infinite path: 000 giveup 002 giveup ...
- ► AMAS semantics disregards finite paths though!
- ▶ Counterintuitively, we get $M,000 \models \langle\!\langle gc, oc \rangle\!\rangle \mathbf{G} \neg \mathsf{open}$

Summary

- We identified several problematic side-effects in the original AMAS semantics that manifest when reasoning about strategic ability using the logic ATL
- AMAS is too restricted to model all strategic aspects of asymmetric synchronization (*e.g.* coalition agents being forced by their opponents' choices)

References

- W. Jamroga, W. Penczek, and T. Sidoruk. Strategic Abilities of Asynchronous Agents: Semantic Paradoxes and How to Tame Them. *CoRR*, abs/2003.03867.
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