Area Chairs

Coordination, Organisations, Institutions, and Norms:	Stephen Cranefield *(University of Otago, New Zealand)* Pınar Yolum *(Utrecht University)*
Markets, Auctions, and Non-Cooperative Game Theory:	Michele Flammini *(Gran Sasso Science Institute, Italy)* Pingzhong Tang *(Tsinghua University, China)*
Social Choice and Cooperative Game Theory:	Jérôme Lang *(CNRS and Paris-Dauphine University, France)* Kate Larson *(University of Waterloo, Canada)*
Knowledge Representation, Reasoning, and Planning:	Natasha Alechina *(Utrecht University, The Netherlands)* Subbarao Kambhampati *(Arizona State University, USA)*
Learning and Adaptation:	Sanmay Das *(George Mason University, USA)* Enda Howley *(NUI Galloway, Ireland)* Frans Oliehoek *(Delft University of Technology, The Netherlands)*
Modelling and Simulation of Societies:	Ana Bazzan *(Federal University of Rio Grande do Sul, Brazil)* Samarth Swarup *(University of Virginia, USA)*
Humans and AI / Human-Agent Interaction:	Kobi Gal *(Ben-Gurion University of the Negev and University of Edinburgh, Israel, UK)* Gale Lucas *(USC Institute for Creative Technologies, USA)*
Engineering Multiagent Systems:	Viviana Mascardi *(University of Genoa, Italy)* Rym Zalila-Wenkstern *(University of Texas at Dallas, USA)*
Robotics:	Christopher Amato *(Northeastern University, USA)* Elizabeth Sklar *(University of Lincoln, UK)*
Innovative Applications:	Daniel Kudenko *(L3S Research Center Hannover, Germany)* Sarvapali (Gopal) Ramchurn *(University of Southampton, UK)*